

Valuation in a feature-geometric world

- The second consequence I want to note concerns the nature of 'valuation' —
 - that thing that happens when a probe does find a goal bearing the kind of feature(s) it was looking for
- Earlier in the course, we discussed two possible models for this:
 - (i) copy-and-(over)write (*the traditional model*)
 - (ii) feature-sharing (*recall the example of case-concord in Ancient Greek*)
- Now notice that both of these models still assumed that the nature of individual features (or perhaps: feature classes, e.g., PERSON) was **flat**
 - essentially, an attribute-value pair of the following sort:

(33) $f : \square$, or $f : val$

case: DAT

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- To make matters ~~worse~~ more interesting, we have lost the representational distinction between valued & unvalued features (!)
 - *Have you noticed?*



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 - c-command: since probes always have to c-command their goals, we could always choose the feature-structure/geometry borne by the lower of the two operands as the to-be-shared one



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 - a diacritic (e.g., Infl^0 borne with an "I'm a probe" diacritic, thus doesn't get its pre-existing feature-structure/geometry shared)



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